# Acadiana Christian School Athletic Association Football League Rules

#### 7<sup>th</sup>/8<sup>th</sup> Grade Football Rules:

- 1. Play time = 4, 8 minute quarters.
- 2. Clock procedures will follow High School rules.
- 3. Halftime will be 8 minutes.
- 4. Offense will start on the 30-yard line.
- 5. Touchdown = 6 points, extra point kick = 1, extra point attempt (run/pass) = 2, field goal = 3. Extra point attempt will be made from the 3yard line.
- 6. Punts:
  - a. Punts will be 30 yards from the point of the ball.
  - b. No punting within the opponent's 30 yard-line.

Punts within the opponent's 45-yard line will be place on the 20-yard line.

- 7. Once a team is 22 points ahead of the opposing team, the leading team cannot blitz until the trailing team gets inside the leading team's 25-yard line. Penalty is 10 yards from the line of scrimmage. If situation arises, either coach can call a time out to protest with the officials and will not be charged a time out. Blitz is defined by rushing more than 6 players.
- 8. Once a team is 22 points ahead of the opposing team, the leading team must pull their starting players unless otherwise agree between the Head Coaches before the start of the game.
- 9. In the event of a grievance, the league director will review the protest and make a ruling. If need, the league director may call the head coaches of the league to meet, less the two coaches involved if further review of the grievance is necessary.
- 10. If any team is leading by 22 points or more, inside the final 2 minutes, only the trailing team will be allowed to use time outs.
- 11. Head coaches are allowed on the field within four yards of the sideline prior to the snap. All coaches are allowed on the field during a time out.
- 12. Admission:
  - a. Adults = \$5.00
  - b. Students = \$1.00
- 13. League championship will be played between the playoff winners. The championship game will be played at a neutral site designated by the League Director. Proceeds will be used to cover the cost of the event and augment league projects.
- 14. Seeding for the playoffs is determined by:
  - a. Overall record.
  - b. In the event of a tie we consider "Headd to Head" competition then apply the scale in 14-C
  - c. Point scale:
    - Win = 2 points
    - OT Win = 1 point
    - Loss = -1 point
    - OT Loss = -.5 points

If all remains equal the placement will be determined by a coin toss.

- 15. Any team not willing to play in the championship game on the date designated will forfeit their invitation to the next team seeded.
- 16. League games must have at least one "patched" official and a total of three officials present. Failure to comply will result in forfeit unless agreed upon by opposing head coaches and the league director before the start of the game.
- 17. Colored mouthpieces must be worn by all players. No clear mouthpieces.
- 18. Football size that may be used; Wilson TDY
- 19. Teams attending the championship game are only allowed to have the coaches on the sideline that are listed on the membership form at the start of the season.
- 20. 6<sup>th</sup> grade players may play up with consent of parents and school administration. Parents and school assume all risk.
- 21. Female students may be allowed to play with the consent of her parents and the school administration.
- 22. No team is allowed to film another teams games. You may swap game films if both coaches are in agreement. Any one caught filming another teams game, a game in which you are not playing against the opposing team, will result in a forfeit of the game.

## **Player Eligibility Rules**

- 1. All team members must have a GPA of 2.0 from the previous years end to be eligible for play, unless otherwise approved by committee.
- **2.** Any player who turns 15 years of age before September 1, is <u>ineligible</u> to participate in league games.
- **3.** Any team member that has not passed his grade level the previous year is **ineligible** to play unless he/she attends summer school with passing grades and has the approval of the schools administration for participation.
- **4.** Any team member "held back" by either his parents or school administration is eligible to play with parental and school administrative consent, as long as it does not violate the age rule. The league director is to be notified in writing of circumstances resulting in the participant being held back.

#### **School Membership Eligibility Rules**

- 1. Birth certificates must be kept by the school Athletic Director for review with the league director should eligibility become an issue with any of that school's players.
- 2. Each member school will supply the league director with a copy of their roster, which will consist of the players name, jersey number and birth date. Team rosters must be turned into the league director on or before the jamboree.
- 3. Membership fees must be received by the League Director before the first week of season play. Failure to comply will result in forfeit and/or fine.
- 4. No combined teams. Players must be enrolled at and attending the school they are representing.
- 5. All teams must participate in scheduled games. Failure to do so will results in a \$300.00 fine payable to the host team. Failure to pay fine will result in cancellation of membership unless otherwise agreed upon by committee.
- **6.** New schools applying for membership will play their first season under probation and will not be eligible for playoffs or championship play. If at the end

- of the probationary season there are no grievances or reports of rule violations the director will determine their membership status and notify the school.
- 7. All participating schools must have one representative, preferably the Athletic Director, at all meetings. Failure to do so will result in termination of school participation.

# 5<sup>th</sup>/6<sup>th</sup> Grade Football Rules:

- 1. Play time = 4, 7 minute quarters.
- 2. Clock procedures will follow High School rules with the exception of a 35 second play clock time.
- 3. Halftime will be 8 minutes.
- 4. Offense will start on the 30-yard line.
- 5. Touchdown = 6 points, extra point kick = 1, extra point attempt (run/pass) = 2. Extra point attempt will be made from the 3yard line.
- 6. Punts:
  - c. Punts will be 30 yards from the point of the ball.
  - d. No punting within the opponent's 30 yard-line.

Punts within the opponent's 45-yard line will be place on the 20-yard line.

- 7. Once a team is 22 points ahead of the opposing team, the leading team cannot blitz until the trailing team gets inside the leading team's 25-yard line. Penalty is 10 yards from the line of scrimmage. If situation arises, either coach can call a time out to protest with the officials and will not be charged a time out. Blitz is defined by rushing more than 6 players.
- 8. Once a team is 22 points ahead of the opposing team, the leading team must pull their starting players unless otherwise agree between the Head Coaches before the start of the game.
- 9. In the event of a grievance, the league director will review the protest and make a ruling. If need, the league director may call the head coaches of the league to meet, less the two coaches involved if further review of the grievance is necessary.
- 10. If any team is leading by 22 points or more, inside the final 2 minutes, only the trailing team will be allowed to use time outs.
- 11. Admission:
  - a. Adults = \$5.00
  - b. Students = \$1.00
- 12. League championship will be played between the playoff winners. The championship game will be played at a neutral site designated by the League Director. Proceeds will be used to cover the cost of the event and augment projects.
- 13. Seeding for the playoffs is determined by:
  - a. Overall record.
  - b. In the event of a tie we consider "Head to Head" competition then apply the scale in 14-C
  - c. Point scale:
    - i. Win = 2 points
    - ii. OT Win = 1 point
    - iii. Loss = -1 point
    - iv. OT Loss = -.5 points

If all remains equal the placement will be determined by a coin toss.

- 14. Any team not willing to play in the championship game on the date designated will forfeit their invitation to the second place team in their division.
- 15. In the event of a three-way tie in division play, the winner is chosen by previous record against the three in consideration. If all still stand equal then the winner is decide by coin toss.
- 16. League games must have at least one "patched" official and a total of three officials present. Failure to comply will result in forfeit unless agreed upon by opposing head coaches and the league director before the start of the game.
- 17. Colored mouthpieces must be worn by players. No clear mouthpieces.
- 18. Football size used; Wilson TDJ
- 19. Teams attending the championship game are only allowed to have the coaches on the sideline that are listed on the membership form at the start of the season.
- 20. 6<sup>th</sup> grade players may play up with consent of parents and school administration. Parents and school assume all risk.
- 21. Female students may be allowed to play with the consent of her parents and the school administration.
- 22. Any coach flagged for unsportsmanlike conduct and/or personal foul will be sidelined for that game. If a second violation occurs in the same game that coach will be ejected from the sideline for the duration of that game. Additional violations in the same season will be reviewed by committee.
- 23. No team is allowed to film another teams games. You may swap game films if both coaches are in agreement. Any one caught filming another teams game, a game in which you are not playing against the opposing team, will result in a forfeit of the game.

## 3<sup>rd</sup>/4<sup>th</sup> Grade Football Rules:

- 1. Play time = 4, 7 minute quarters.
- 2. Clock procedures will follow High School rules with the exception of a 35 second play clock time.
- 3. Halftime will be 7 minutes.
- 4. Offense will start on the 35-yard line.
- 5. Touchdown = 6 points, extra point kick = 1, extra point attempt (run/pass) = 2, field goal = 3. Extra point attempt will be made from the 3yard line.
- 6. Punts:
  - e. Punts will be 30 yards from the point of the ball.
  - f. No punting within the opponent's 30 yard-line.

Punts within the opponent's 45-yard line will be place on the 25-yard line.

- 7. No blitzing. Blitz is defined by rushing more than 6 players.
- 8. You cannot line up a defensive player over the center. A clean exchange between the center and quarter back must be allowed prior to contact with the center.
- 9. Defensive linebackers must line up 5 vards off of the line of scrimmage.
- 10. Once a team is 22 points ahead of the opposing team, the leading team must pull their starting players unless otherwise agree between the Head Coaches before the start of the game.
- 11. In the event of a grievance, the league director will review the protest with the Rules Committee and make a ruling. If need, the league director may call the

- head coaches of the league to meet, less the two coaches involved if further review of the grievance is necessary.
- 12. If any team is leading by 22 points or more, inside the final 2 minutes, only the trailing team will be allowed to use time outs.

#### 13. Admission:

- c. Adults = \$5.00
- d. Students = \$1.00
- 14. Colored mouthpieces must be worn by players. No clear mouthpieces.
- 15. Football size used; Wilson K2
- 16. Female students may be allowed to play with the consent of her parents and the school administration.
- 17. Any coach flagged for unsportsmanlike conduct and/or personal foul will be sidelined for that game. If a second violation occurs in the same game that coach will be ejected from the sideline for the duration of that game. Additional violations in the same season will be reviewed by committee and consequence assigned.
- 18. No team is allowed to film another teams games. You may swap game films if both coaches are in agreement. Any one caught filming another teams game, a game in which you are not playing against the opposing team, will result in a forfeit of the game.

#### **Player Eligibility Rules**

- 1. All team members must have a GPA of 2.0 from the previous years end to be eligible for play, unless otherwise approved by committee.
- 2. Any player who turns 11 years of age before September 1, is <u>ineligible</u> to participate in 3<sup>rd</sup>/4<sup>th</sup> grade league games.
- **3.** Any team member that has not passed his grade level the previous year is **ineligible** to play unless he/she attends summer school with passing grades and has the approval of the schools administration for participation.
- **4.** Any team member "held back" by either his parents or school administration is eligible to play with parental and school administrative consent. The league director is to be notified in writing of circumstances resulting in the participant being held back.

# **Kicking Clarification**

- 1. No field goals.
- 2. Extra point attempts allowed, defense cannot rush.

#### **Updated 8/2/2017**